STORAGE DEVELOPER CONFERENCE

SD2 Fremont, CA September 12-15, 2022

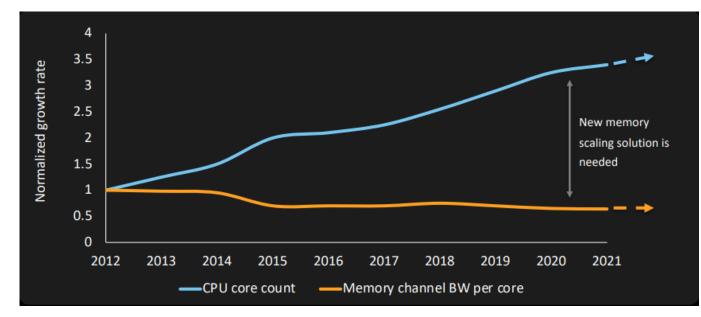
BY Developers FOR Developers

# Memory Disaggregation and Pooling with CXL

A SNIA, Event

Charles Fan Co-founder &CEO MemVerge

### Challenges: Memory Wall and IO Wall



<complex-block><complex-block>

Meta presented at OCP Global Summit 2021: Memory channel bandwidth per core decreasing while the CPU core count increases

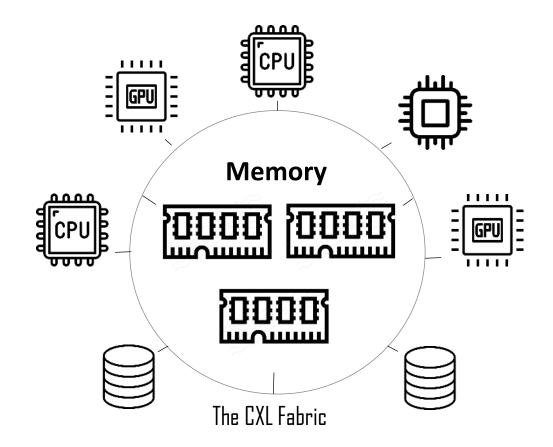
**Memory-Wall**: Memory bandwidth as a bottleneck

Intel Summit 2019: Data size growing exponentially. Memory capacity can not keep up. Some data are stored by storage and incurs storage/network IO

**IO-Wall**: Storage/network IO as a bottleneck



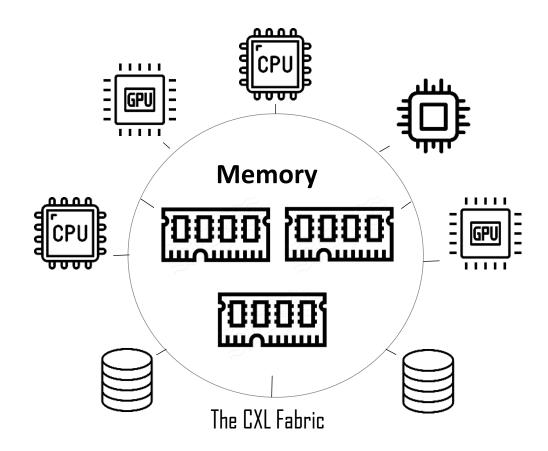
## Solution: CXL-Enabled Memory-Centric Data Center



- Heterogeneous Computing
  - CPUs (X86 & ARM), GPUs, AI Chips...
- CXL disaggregated between Memory and CPU
- Fully composable infrastructure
  - dynamic provisioning of compute, memory and storage resources
- Data is at the center, not CPUs
- Data Centers become Memory Centers



### Benefits of the New CXL Architecture



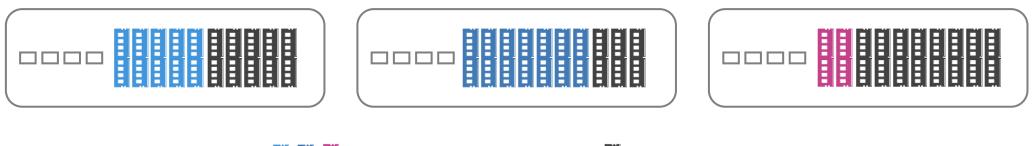
- Breaks through the Memory Wall
  - 3X memory bandwidth per CPU pin
- Avoids the IO Wall
  - More scalable memory capacity
  - Less active data on storage to avoid storage/network IOs
- Improves TCO
  - Memory pooling reduces stranded memory
  - Full composability and enabler for true heterogeneous computing



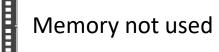


#### Dynamic Memory Expansion Reduces Stranded Memory

#### **Before CXL**







5

Azure Paper\*:

- Up to 50% of server costs is from DRAM alone
- Up to 25% of memory is stranded
- 50% of all VMs never touch 50% of their rented memory

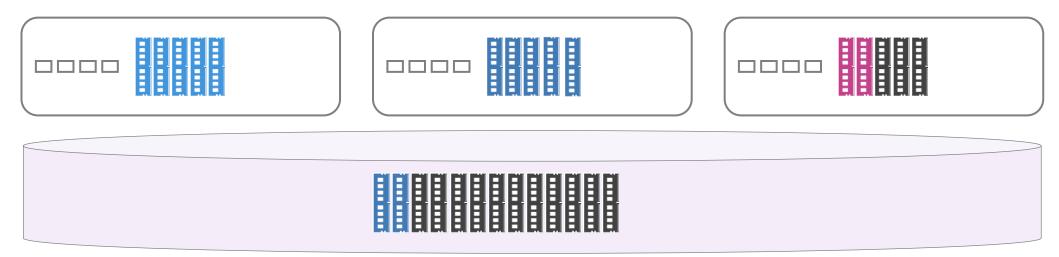
\* H. Li et. Al. First-generation Memory Disaggregation for Cloud Platforms. arXiv:2203.00241v2 [cs.OS], March 5, 2022





#### Dynamic Memory Expansion Reduces Stranded Memory

#### **After CXL**



Used Memory Memory not used <sup>6</sup>

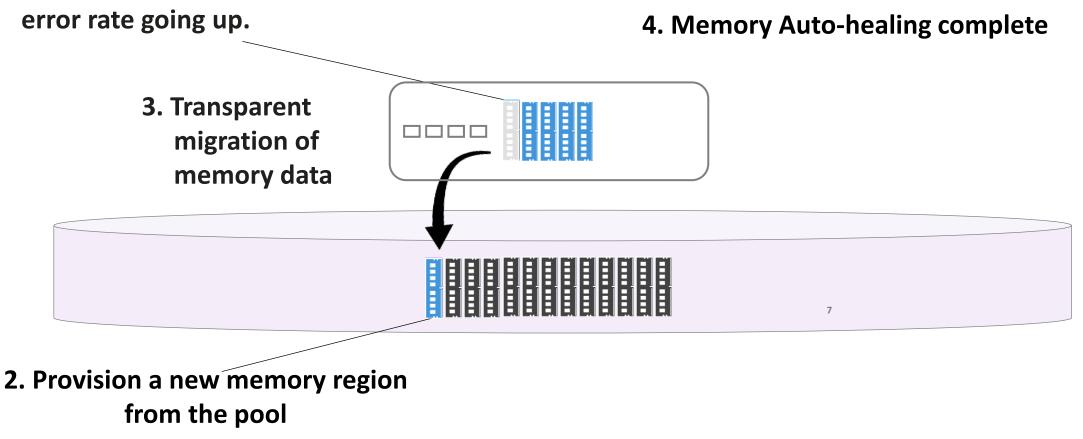
Memory disaggregation can save billions of dollars per year.





#### Memory Auto-healing With Transparent Migration

**1. A memory module is becoming bad:** 

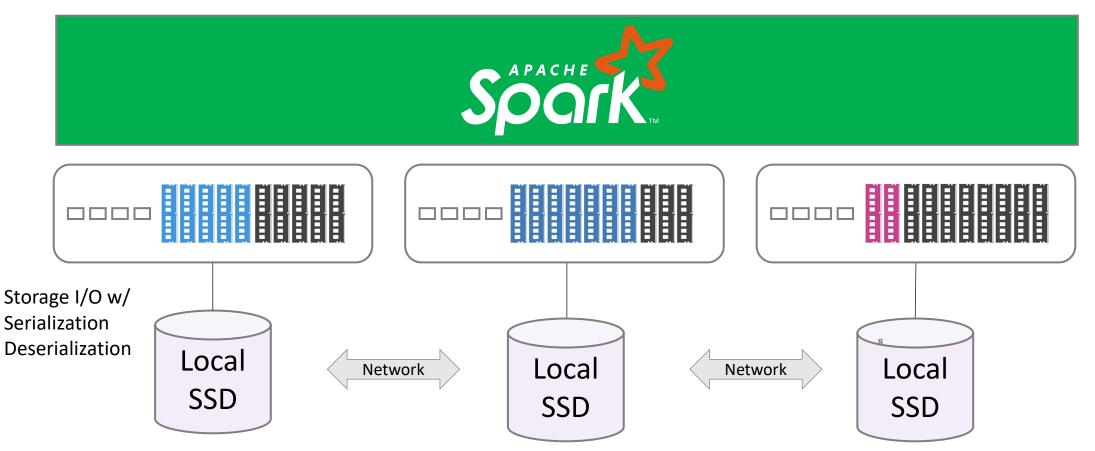






## **Distributed Application Data Shuffling**

#### **Before CXL**

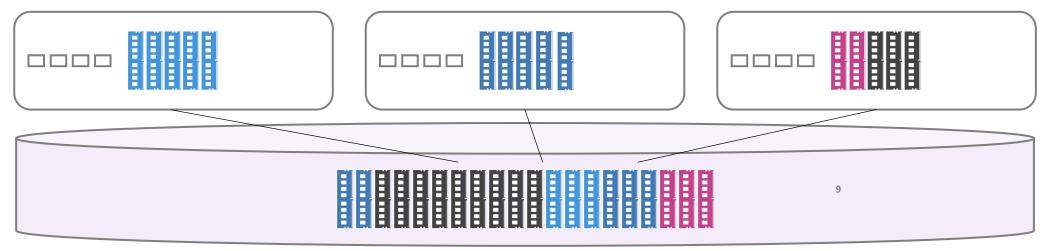






#### After CXL





Project Splash is open source: https://github.com/MemVerge/splash

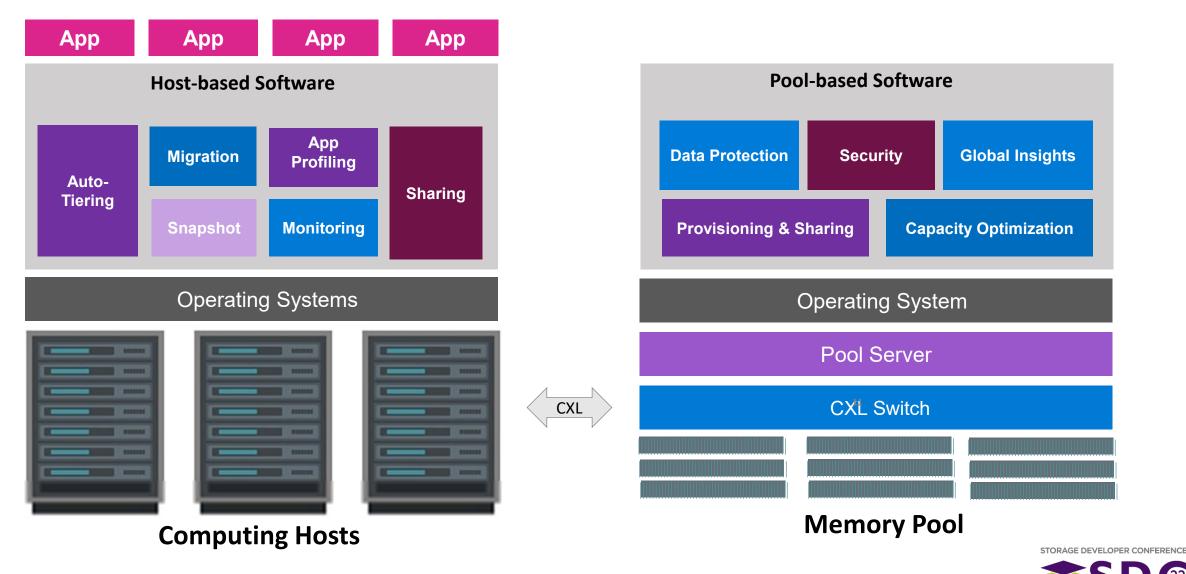
S. Chen, et. Al. Optimizing Performance and Computing Resource Management of in-memory Big Data Analytics with Disaggregated Persistent Memory. CCGRID'19



### A Typical CXL Pooled Memory Solution

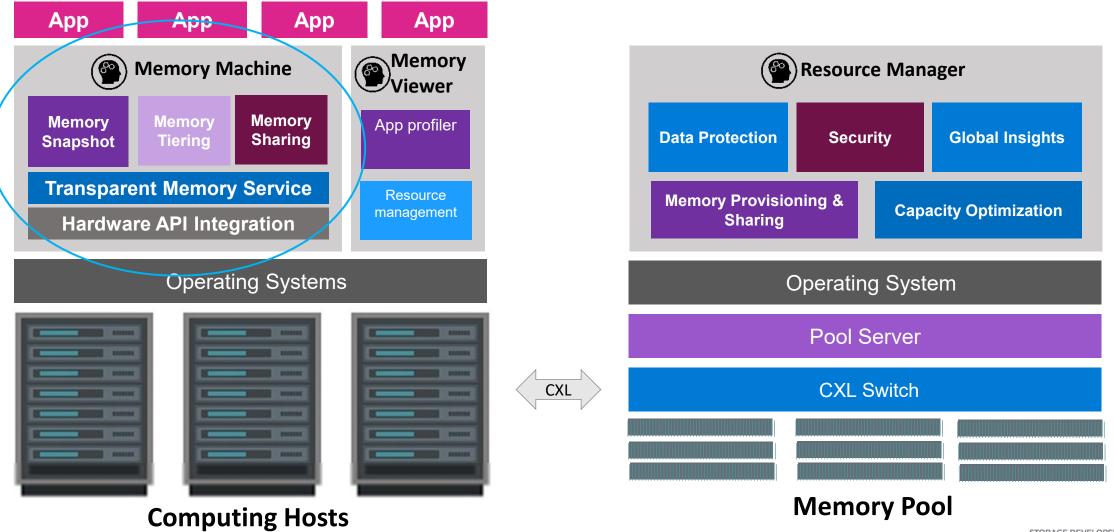


### **Pooled Memory Solution Needs Software**



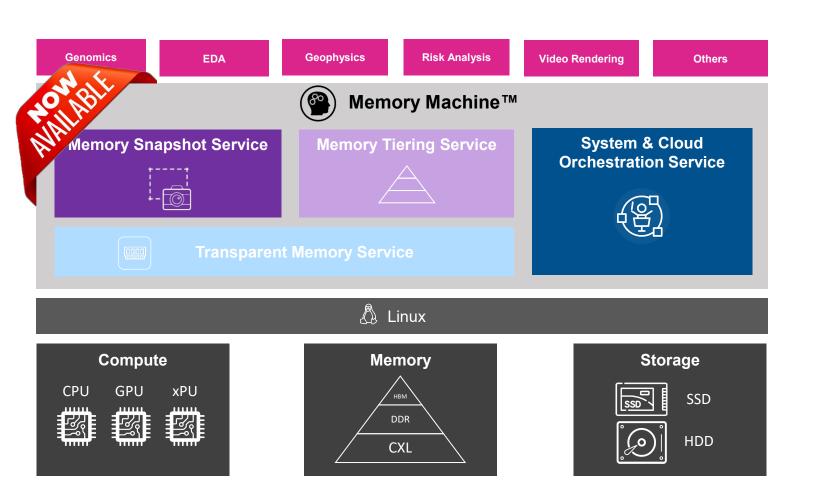
22

#### MemVerge Software-Defined Memory Suite





## **Announcing Memory Machine Cloud Edition**



#### Memory Capacity Expansion

- Software-defined Memory Pool with intelligent Auto-tiering
- No application change required

#### Accelerate Time-to-discovery

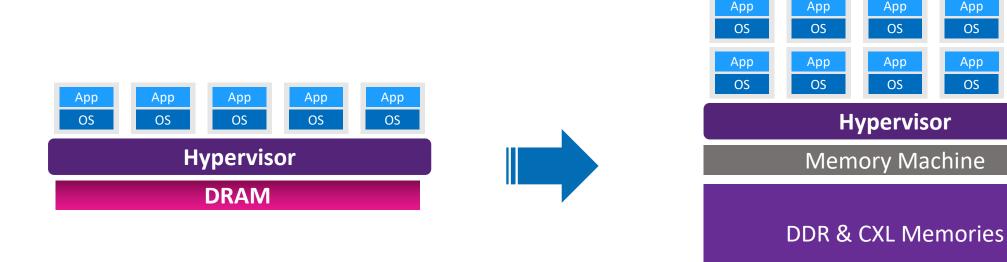
- Transparent checkpointing
- Roll-back, restore and clone anywhere any time

#### Reduce Cloud Cost by up to 70%

- Enable long-running applications to use low-cost Spot instances
- Integration with cloud automation and scheduler to auto-recover from CSP preemptions



#### Memory Machine Tiering Expands Memory Capacity & Lowers TCO



#### Memory Machine enables:

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OS

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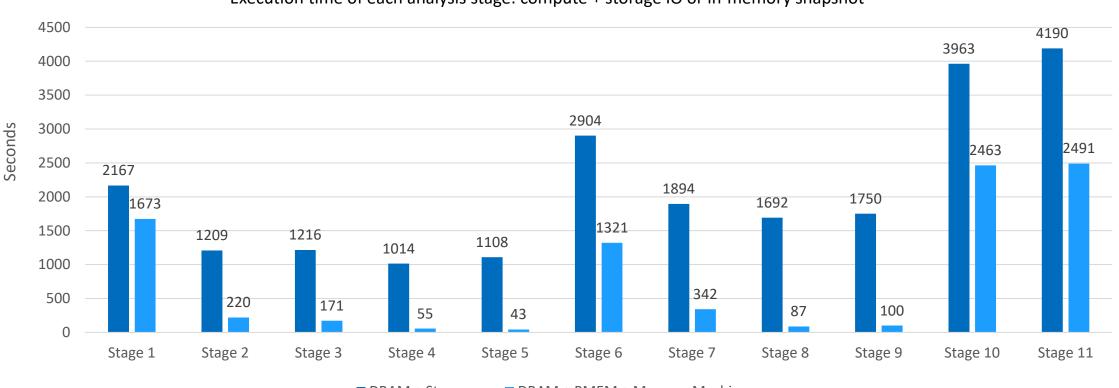
OS

- Higher VM density
- Lower space, power, & cooling ٠
- Lower TCO



Memory Machine Snapshot Shortens Execution Time by 60%+

Mouse Cell Atlas (GSE108097), 176 Samples, Matrix Size 31787 x 813348



Execution time of each analysis stage: compute + storage IO or in-memory snapshot

DRAM + Storage
DRAM + PMEM + Memory Machine

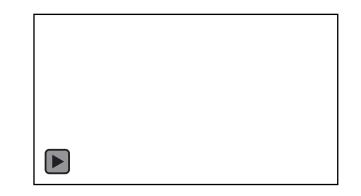


### Austin Guetierez, TGEN Bioinformatician:

#### Fitting a matrix of 30k genes & 114K cells into fat memory nodes

# Parallelizing a stubbornly single-threaded pipeline, saving 36% off pipeline time

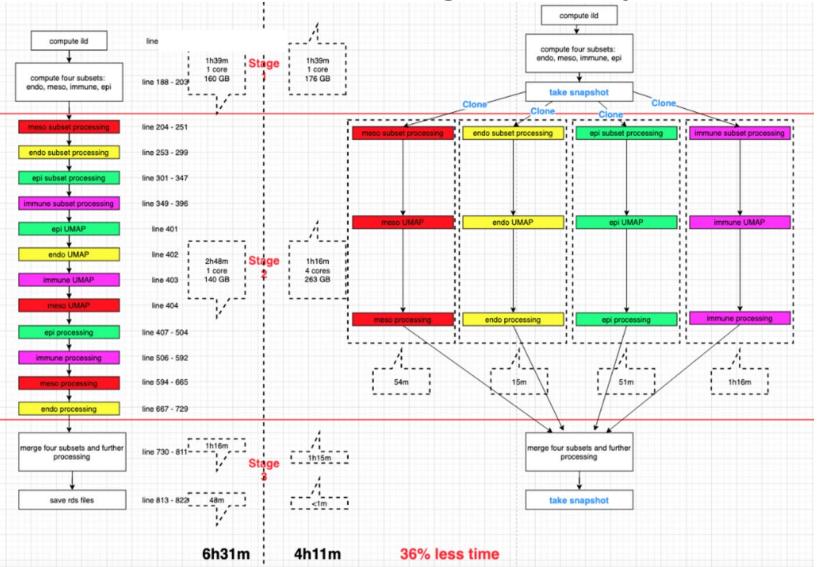






#### Memory Machine Cloning

### Accelerates Running Time by 36%



Single thread processing of large dataset causing long execution time.

Problem

Solution

Result

Memory Machine snapshots process at start of pipeline and clones 4 copies to execute in parallel, all accessing the same large dataset in shared memory.

Execution time reduced from 6.5 to 4.2 Hours, with minimal memory usage overhead



#### Memory Machine Cloud Edition Reduces Cloud Cost by 70%

**Cloud Cost** 



Enables stateful nonfault-tolerant applications to use lowcost Spot Instances **Cloud Burst** 



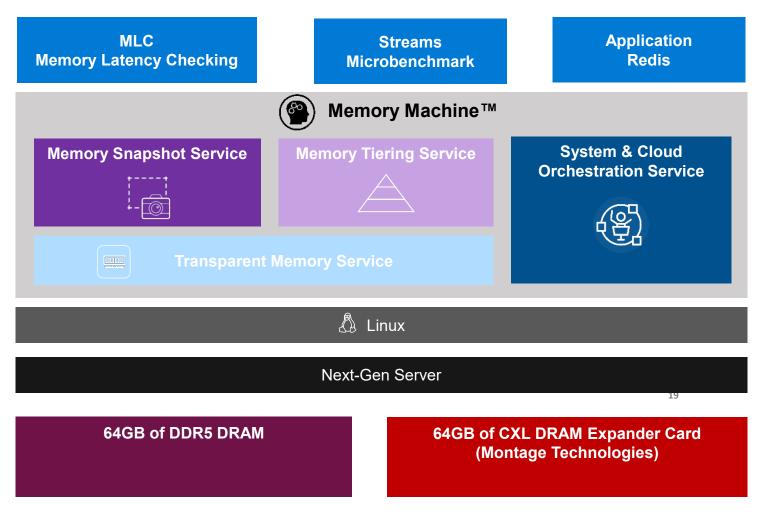
Move workload to Cloud from on-prem during peak time **Cloud Mobility** 



Move long-running workload between cloud instances

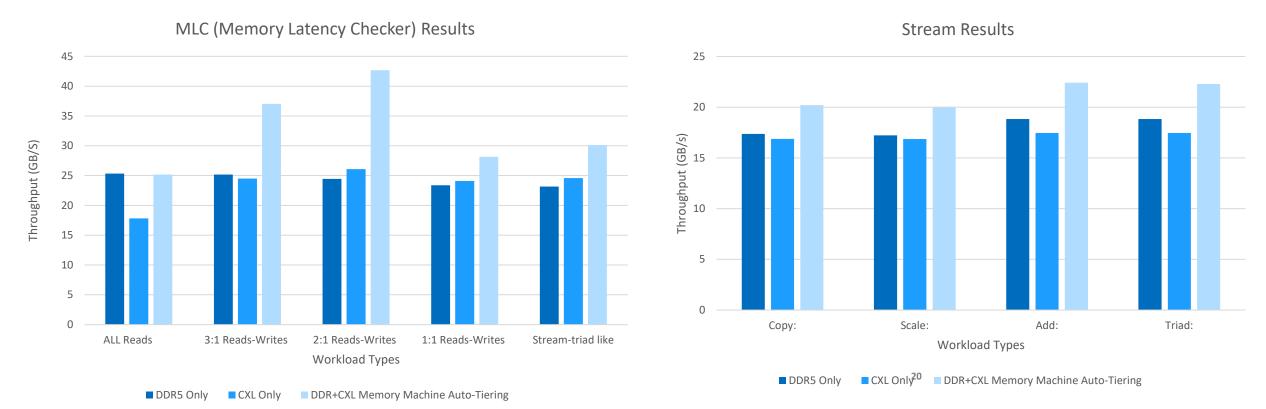


## Memory Machine Runs on CXL



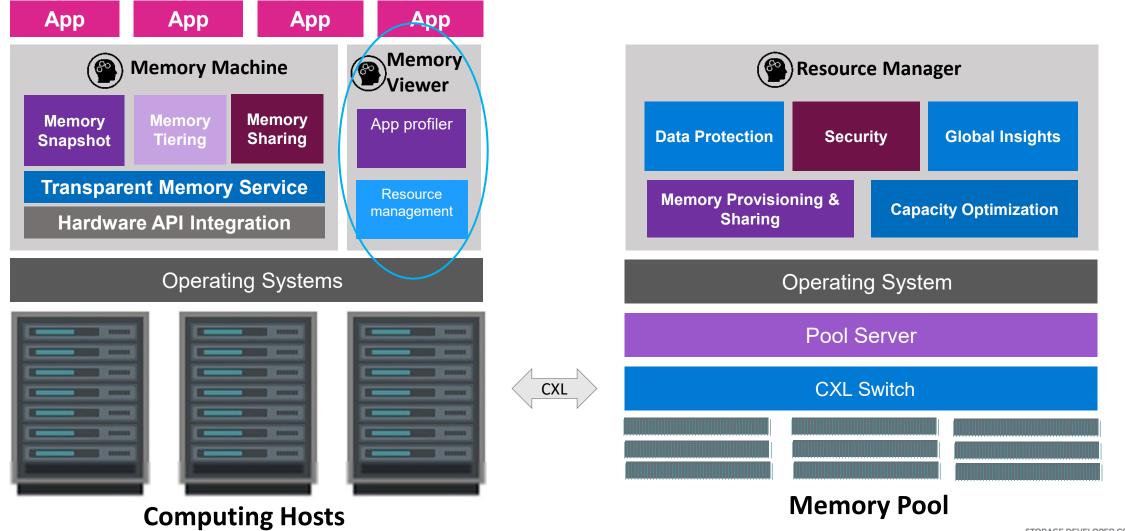


## Early Results Running Memory Machine on CXL



#### DDR5 Latency: 108ns CXL Latency: 272ns

#### MemVerge Software-Defined Memory Suite







#### o Memory Viewer

CHANGXING App Direct Mode

😣 System Topology 🛛 🔛 Process Monitor

Overall | Region0 | Region1







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Version v1.0.0 ()

#### o Memory Viewer

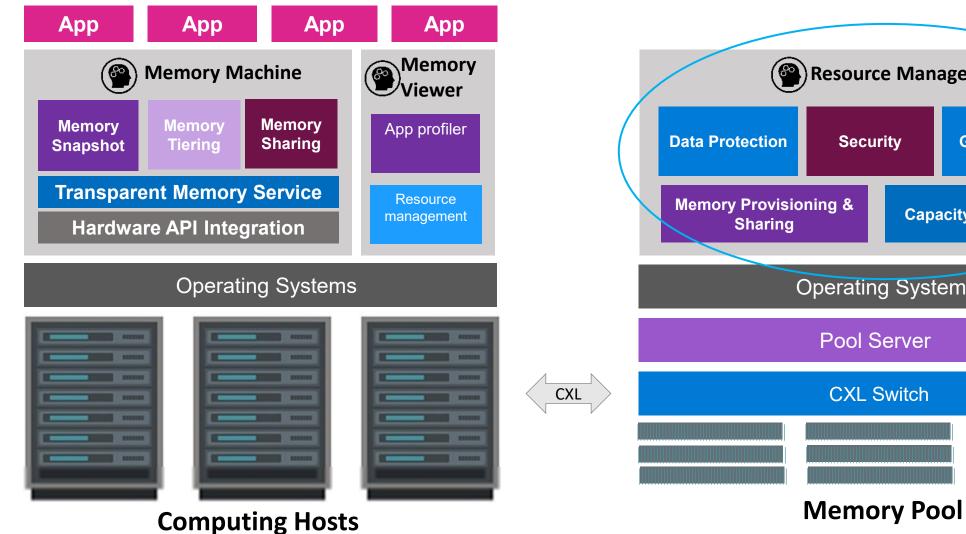
#### CHANGXING App Direct Mode

System Topology 🔛 Process Monitor

## **Application Memory Heatmap**



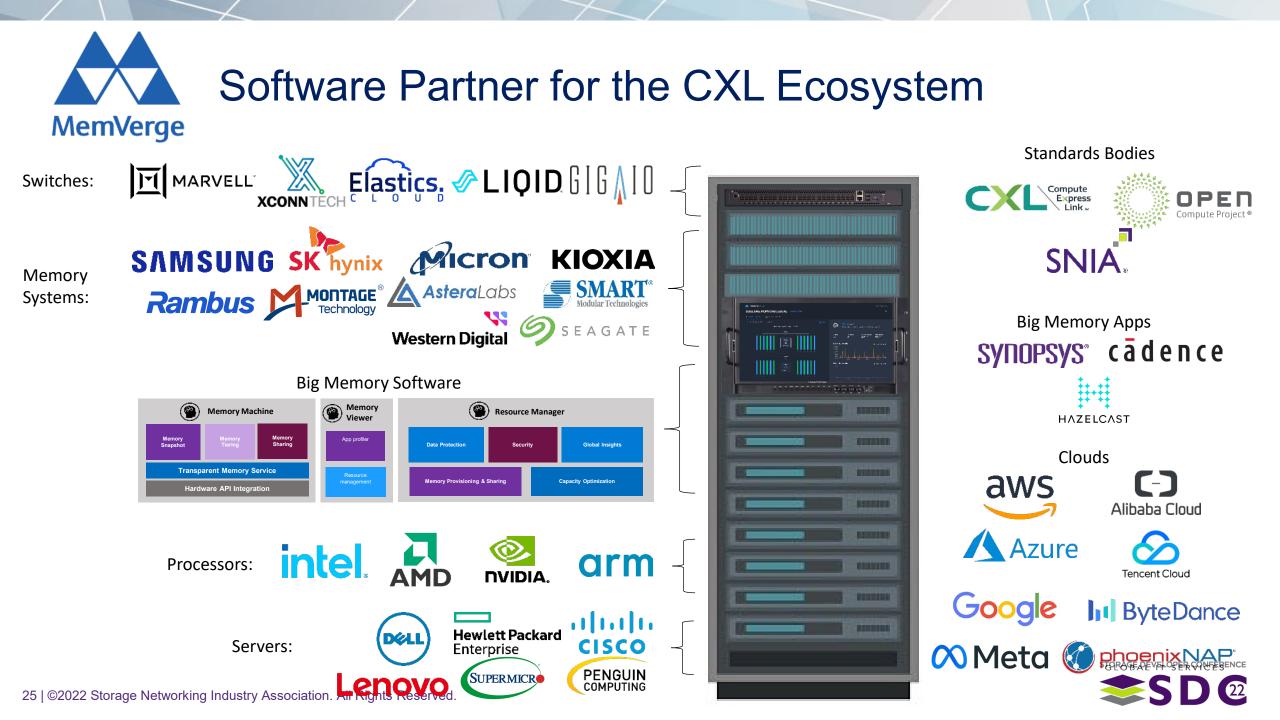
#### MemVerge Software-Defined Memory Suite



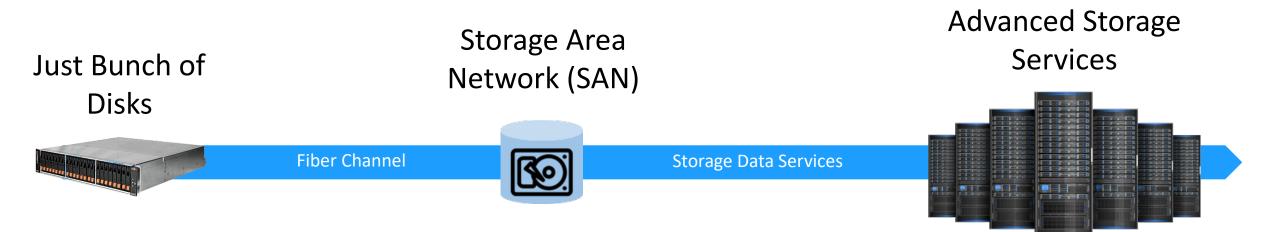
Resource Manager Security **Global Insights** Memory Provisioning & **Capacity Optimization Operating System Pool Server CXL** Switch

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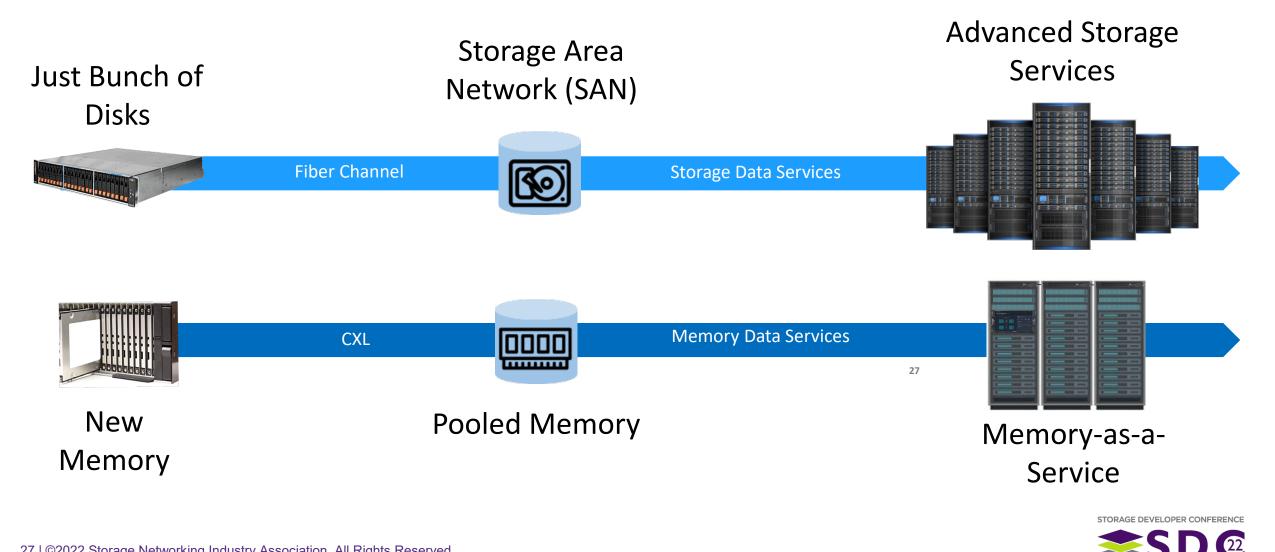
## What Happened to Storage 30 Years Ago



26



## What will Happen to Memory...



## Summary

- CXL is a key enabler of a new memory-centric data center architecture that breaks Memory Wall and IO Wall
- For the first time in history, software will become a critical component of new memory systems
- The combination of hardware and software innovations will give rise to a new memory system market of \$10B+ 28





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