SNIA DEVELOPER CONFERENCE

BY Developers FOR Developers

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The NVM Express® Ratified details of Live Migration

Presented by Mike Allison (Samsung)

What is NVMe[™] Live Migration?

- The capability that enables a host to migrate NVMe controllers (i.e., controllers) and the attached namespaces to those controllers as a Virtual Machine (VM) is migrated
- Wikipedia defines the Live Migration of VMs as moving a running VM between different physical machines without disconnecting storage
 - This new NVMe technology:
 - Standardizes how not to disconnect the attached storage
 - Enables moving the attached storage between different NVMe devices
 - Between the same type of product
 - Between two different types of product from the same vendor
 - Between two different vendors



What is NVMe[™] Live Migration?

Host Managed Live Migration

- TP4159 PCIe Infrastructure for Live Migration
 - Ratified on 8/5/2024
 - Included in the:
 - NVM Express[®] Base Specification Revision 2.1
 - NVM Express[®] NVM Command Set Specification Revision 1.2
- I was the main author of the technical proposal but final documented protocol was due to major inputs from:
 - Host companies
 - Controller ASIC vendors
 - SSD vendors



NVMe[™] Host Managed Live Migration

- The new NVMe protocol allows the HOST to manage the storage migration similar to the way Wikipedia explains the technique for migrating a Virtual Machine using the Pre-Copy Memory Migration technique
- Pre-copy Storage Migration
 - Pre-Copy Phase
 - HOST copies attached namespaces from source to destination while the controller is still processing commands
 - If a namespace is modified during the Pre-Copy Phase, the HOST is notified what changed so the HOST can copy what changed
 - If the controller modifies host memory due to processing commands, the HOST is notified what changed so the host can copy that VM memory again
 - Stop-and-copy Phase
 - HOST suspends the source controller
 - HOST copies over any remaining changed namespaces or change VM memory
 - HOST copies the NVMe controller state from source to destination
 - HOST resumes the destination NVMe controller
- The Pre-copy Storage Migration is allows the HOST to migrate the VM and the storage in parallel



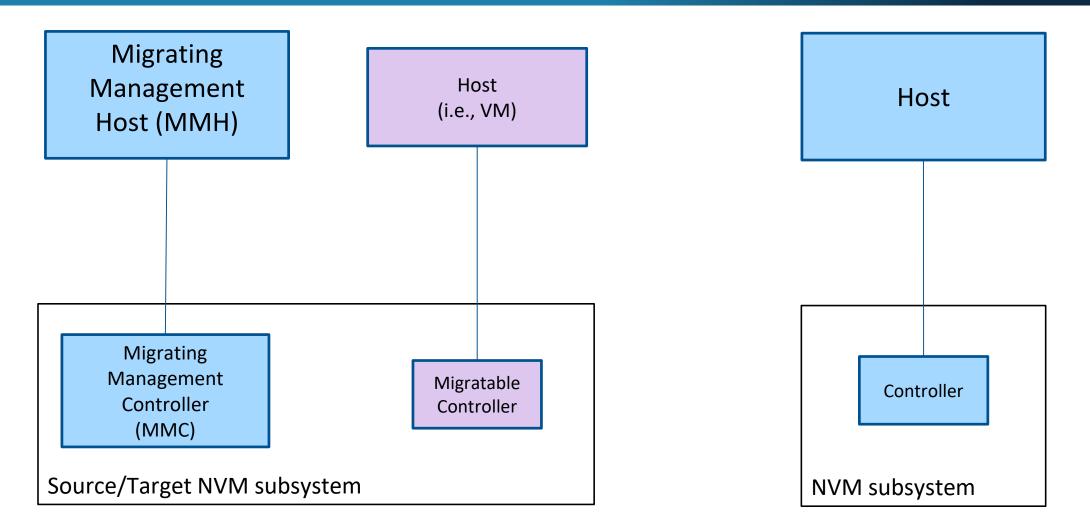
Copying Attached Namespaces from Source to Destination

A HOST chooses to :

- Read each LBA of a namespace and copy them to the destination
- Read the allocated LBAs of a namespace and copy them to the destination
 - TP4165a Tracking LBA Allocation with Granularity
 - Ratified 9/11/2023
 - Included in NVM Express[®] NVM Command Set Specification Release 1.2

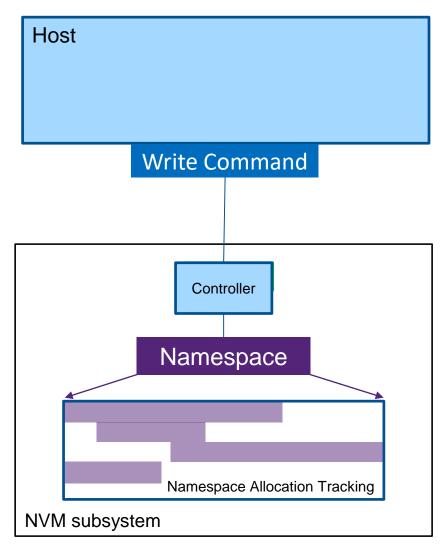


Live Migration consists of multiple Entities





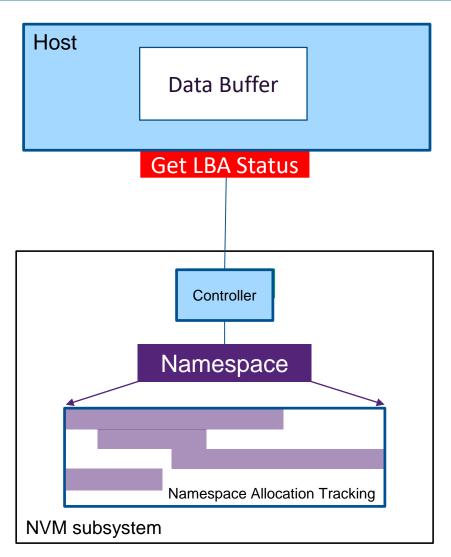
NVMe[™] TP4165 Tracking LBA Allocation with Granularity



- For each namespace the NVMe controller tracks allocated LBAs at the granularity specified by the Tracked LBA Allocation Granularity (TLBAAG) field in the I/O Command Set Specific Identify Namespace data structure for the NVM Command Set
 - All LBAs within the reported granularity are tracked as being allocated if 1 LBA within the granularity is allocated
 - All LBAs within the reported granularity are tracked as being deallocated if all LBAs within the granularity are deallocated



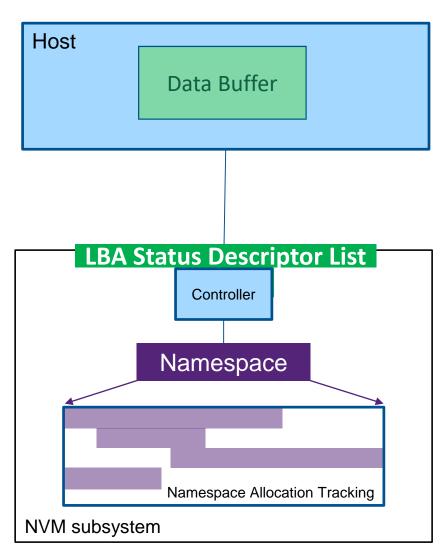
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- The Action Type field in the Get LBA Status command was modified to allow a HOST to request the allocated LBAs of a namespace
 - Within a specified range of LBAs
 - Across the entire namespace



NVMe[™] TP4165 Tracking LBA Allocation with Granularity



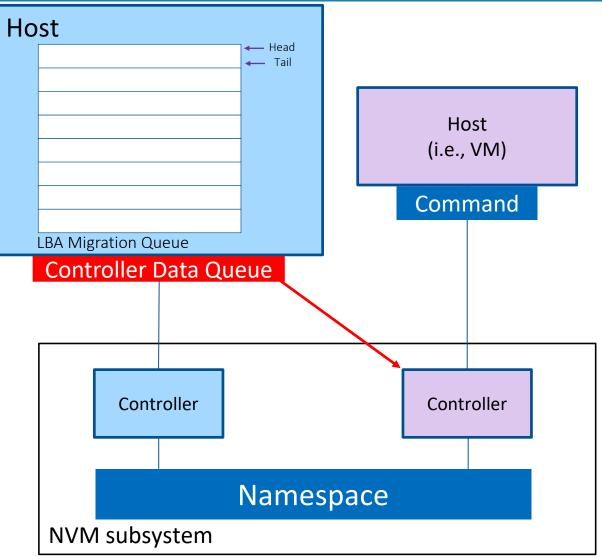
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- The Action Type field in the Get LBA Status command was modified to allow a HOST to request the allocated LBAs of a namespace
 - Within a specified range of LBAs
 - Across the entire namespace
- Controller returns an LBA Status Descriptor List data structure
 - Number of LBA Status Descriptors
 - **Completion Condition** to indicate if more data is available to be reported by the controller

Aligns to a

Read command

- List of LBA Status Descriptor Entries
 - Descriptor Starting LBA
 - Number of Logical Blocks



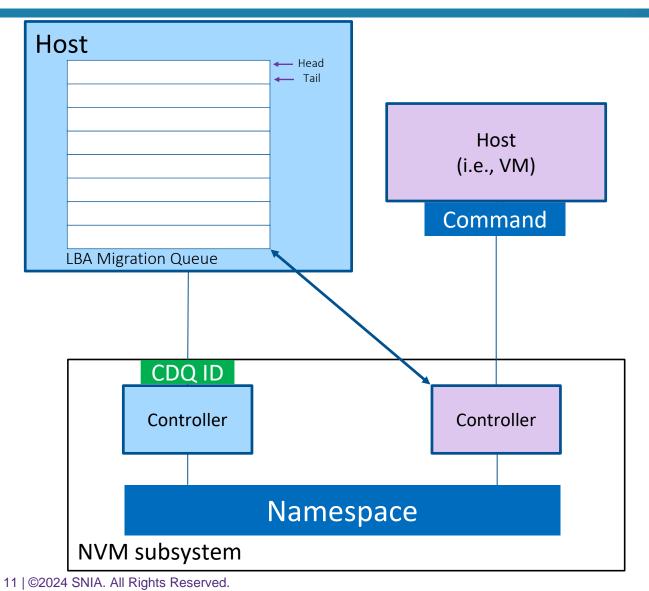


Create an LBA Migration Queue

- Host allocates memory for a LBA Migration Queue
- Host submits a Controller Data Queue command to a controller specifying:
 - Controller Identifier of a controller to track LBA modifications by that controller
 - Log User Data Changes Management Operation
 - Host Memory Address
 - Dword Size



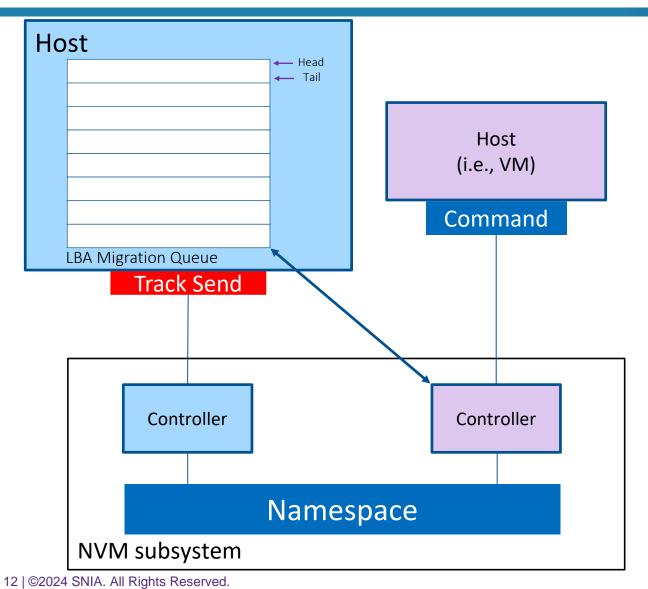
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- Controller returns a Controller Data Queue Identifier

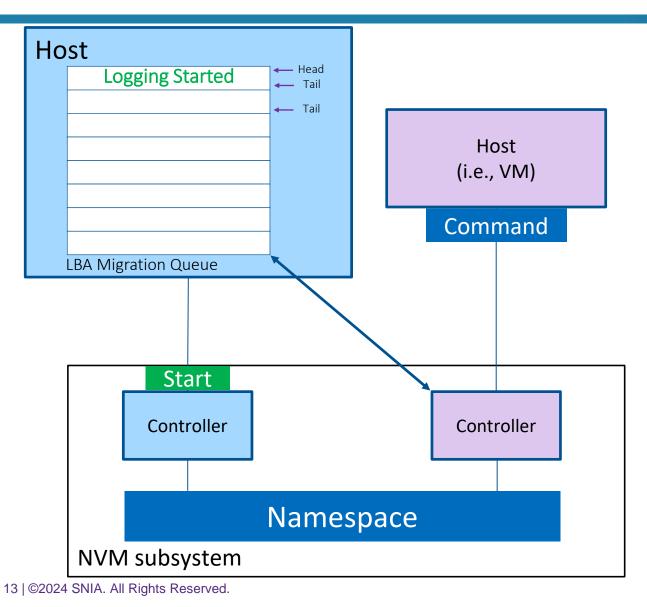




Start logging LBA modification into the LBA Migration Queue

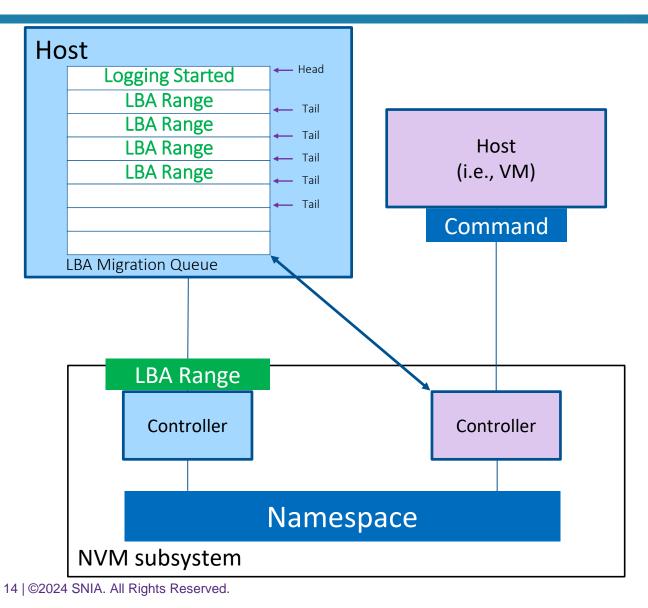
- Host submits a Track Send command to a controller specifying:
 - Log User Data Management Operation
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 - Start logging modified LBAs
 - LBA Migration Queue entries are allowed to posted after CQE for command is posted





Start logging LBA modification into the LBA Migration Queue

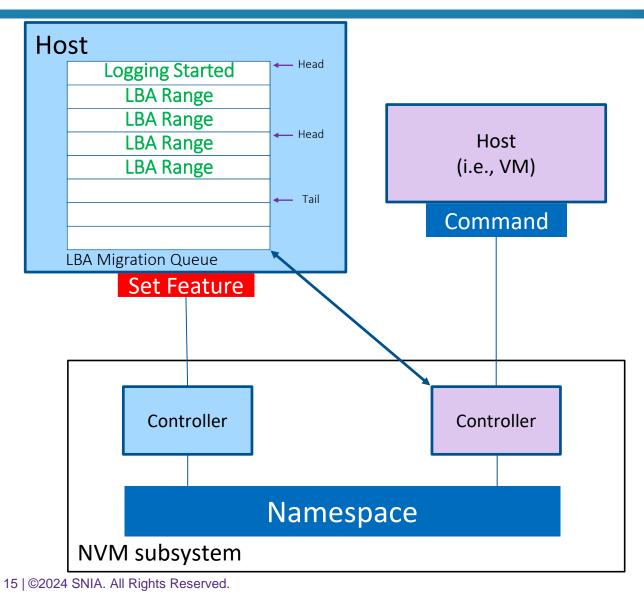
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- The controller that created the LBA Migration Queue to post entries specifying:
 - Changes logging
 - Start, stop, full, controller suspended
 - LBA modifications by the controller associated to the LBA migration queue



Start logging LBA modification into the LBA Migration Queue

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 LBA modifications by the controller associated to the LBA migration queue



Host processes the entries in the LBA Migration Queue

- Host submits a Set Features command specifying:
 - Controller Data Queue feature
 - Controller Data Queue Identifier of the LBA Migration Queue
 - Head Pointer Location
 - Optional Tail Pointer trigger to cause a Controller Data Queue Tail Pointer event
- New One-Shot Event Type
 - Host ARMs each instance of the event
 - Host handles event in flight if re-arming
 - Removal of pending events
 - Controller Data Queue feature
 - Set Features command specifying the Controller Data Queue feature
 - Track Send command specifying the LBA

Migration Queue



LBA Migration Queue Entry

- LBA Queue Entry only defined by the NVM Command Set
- LBA Queue Entries specify the Entry Sequence Attribute
 - The first entry since tracking LBAs was enabled or the controller resumed operation while tracking LBAs was enabled
 - Does not have to be posted into the queue before the completion queue entry is posted by the controller for the command that enabled tracking LBAs
 - The last entry due to
 - A host request
 - Controller being suspended
 - Queue becoming FULL
 - Causes tracking to be disabled, so hosts need to size the queue appropriately and remove entries form the queue in the timely manner
 - An entry that is not the first and last
- A single namespace indicating LBA range or Entire Namespace, Phase Tag, and deallocation only entry



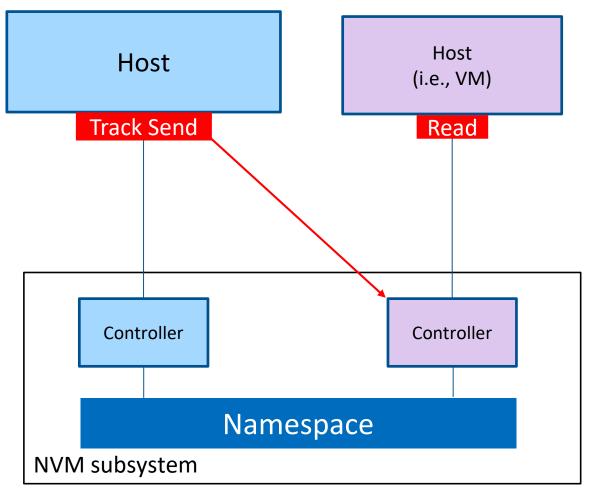
Affects of Resets on Tracking Modified LBAs

 All tracking by a controller of modified LBAs ceases on that controller as a result of a Controller Level Reset

Every LBA Migration Queue is deleted by the MMC



Tracking Modified Host Memory



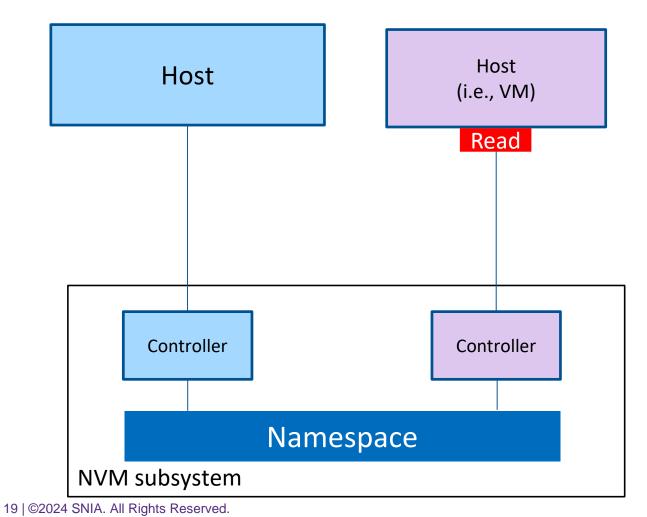
Start tracking the host memory modifications by another controller due to processing NVMe[®] commands

- Host submits a Track Send command to a controller specifying:
 - Controller Identifier of a controller to track host memory modifications by that controller
 - Memory ranges



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Tracking Modified Host Memory

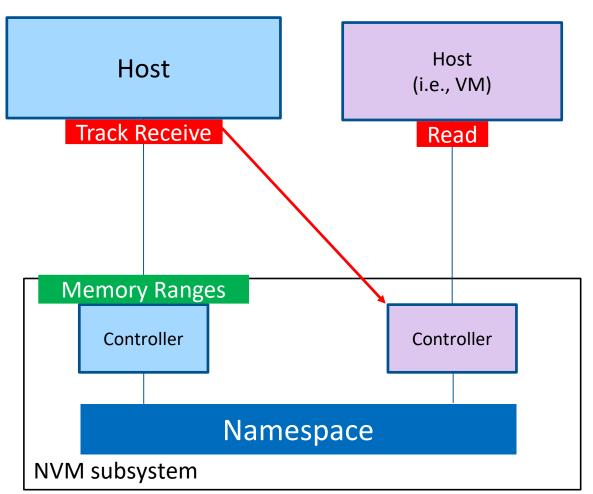


Start tracking the host memory modifications by another controller due to processing NVMe[®] commands

- Host submits a Track Send command to a controller specifying:
 - Controller Identifier of a controller to track host memory modifications by that controller
 - Memory ranges
- As controller processes command
 - Remembers all host memory modifications within those Memory ranges



Tracking Modified Host Memory



Obtain the host memory medications

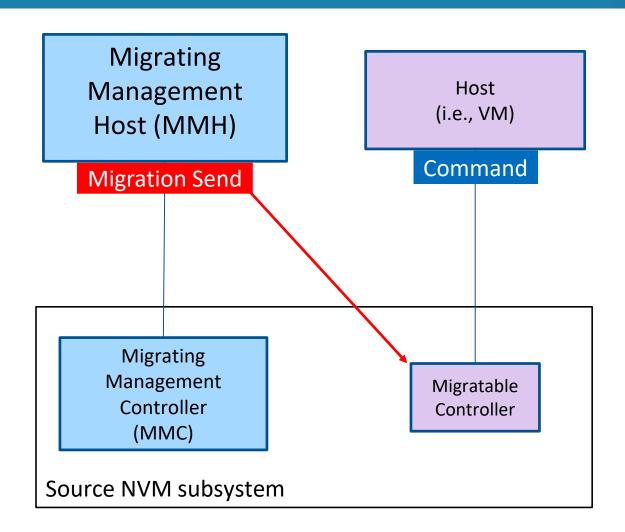
- Host submits a Track Receive command to a controller specifying:
 - Tracked Memory Ranges Management Operation
 - Size of the returned data
 - Controller Identifier of a controller to track host memory modifications by that controller
- the controller returns:
 - Suspended state of the specified controller
 - If more data is ready to be reported
 - Zero or more modified host memory ranges



 All tracking by a controller of modified host memory ceases on that controller as a result of a Controller Level Reset



Suspending a Migratable Controller

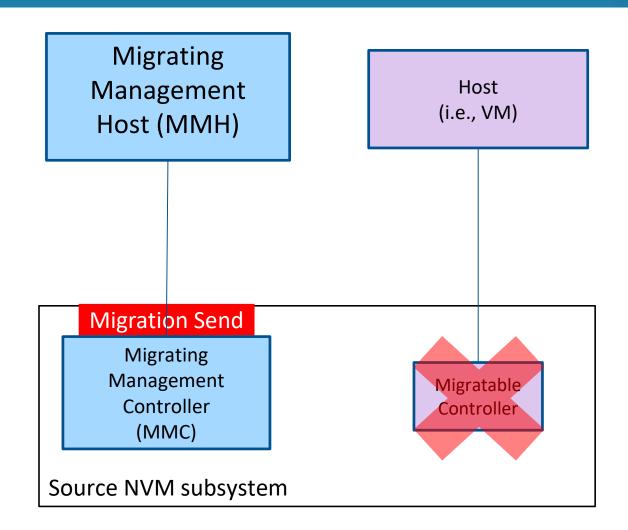


Migrating Management Host (MMH) suspends the controller to be migrated

- Submit a Migration Send command to a Migrating Management Controller (MMC) specifying:
 - Controller Identifier of the Migratable Controller
 - Suspend Management Operation
- Migratable Controller:
 - Halts fetching commands
 - Completes the processing of all previously fetched commands



Suspending a Migratable Controller

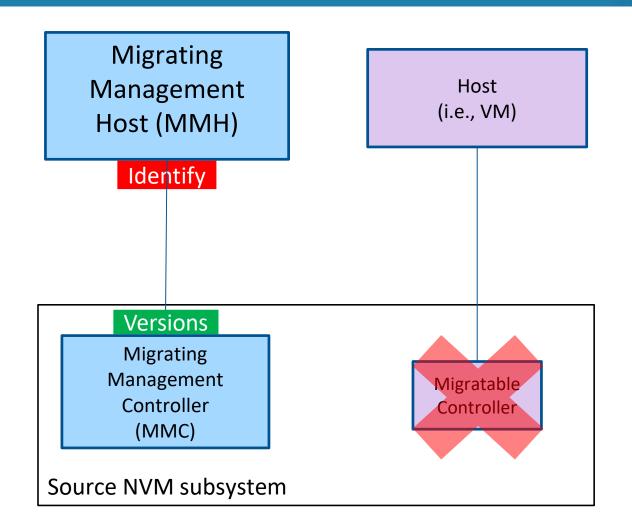


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Getting the Migratable Controller State

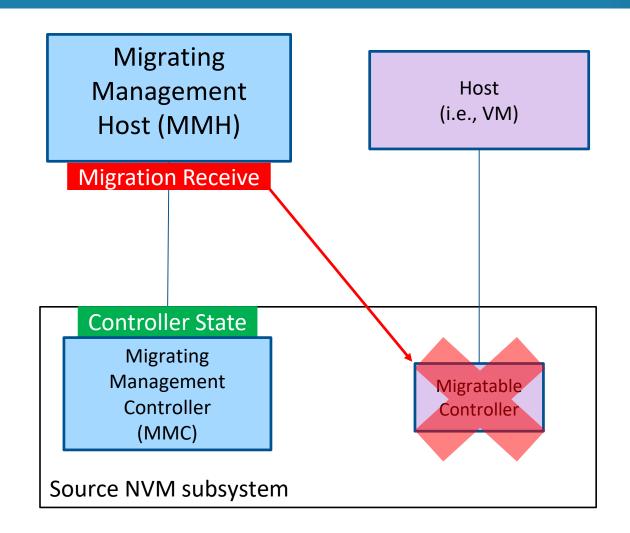


MMH obtains the controller state of the suspended controller being migrated

- Submit an Identify command specifying a Controller Namespace Structure (CNS) value 20h
- MMC returns supported versions:
 - NVMe[®] technology defined state (#)
 - Vendor specific state (UUID)



Getting the Migratable Controller State

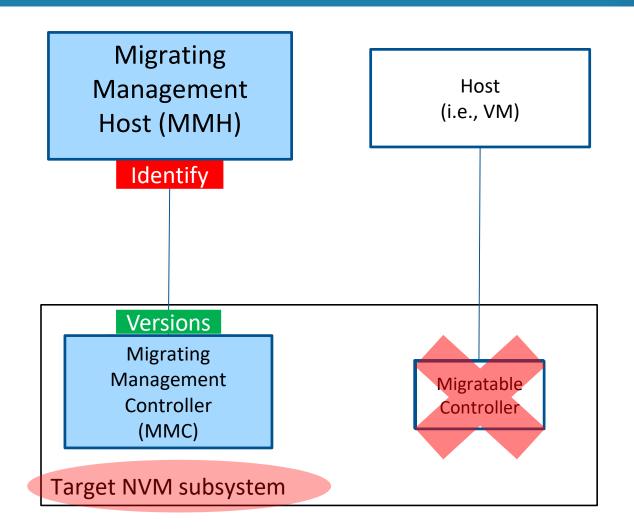


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- Submit an Identify command specifying a Controller Namespace Structure (CNS) value 20h
- MMC returns supported versions:
 - NVMe[®] technology defined state (#)
 - Vendor specific state (UUID)
- Submits one or more Migration Receive Send commands to a MMC specifying:
 - Controller Identifier of the Migratable Controller
 - Specific controller state versions
 - Offset
 - Size
- MMC returns the controller state



Setting the Migratable Controller State

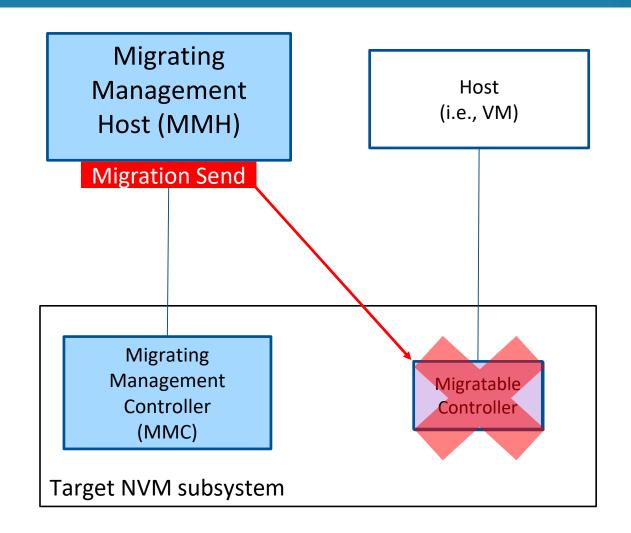


MMH puts the controller state of the suspended controller being migrated into a different controller

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Setting the Migratable Controller State

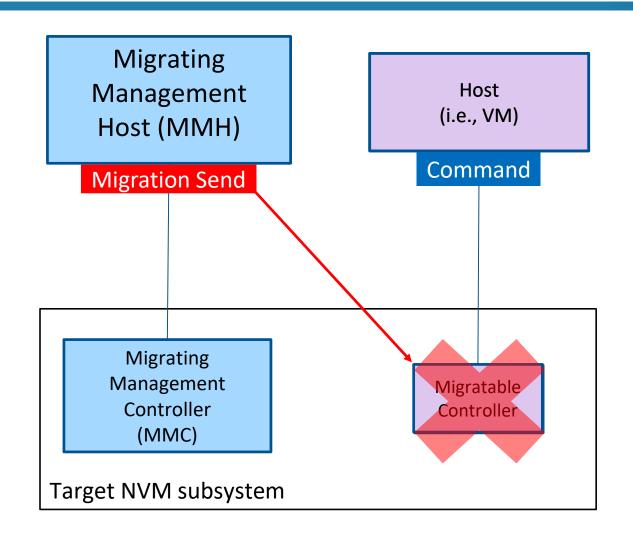


MMH puts the controller state of the suspended controller being migrated into a different controller

- Submit an Identify command specifying a CNS value 20h
- MMC returns controller state versions:
 - NVMe[®] technology defined state
 - Vendor specific state
- Submits one or more Migration Send commands to a MMC specifying:
 - Controller Identifier of the different controller
 - Get Controller State Management Operation
 - Specific controller state versions
 - Order of commands
 - First, middle, last



Resuming the Migratable Controller



MMH responsibility to migrate the VM

MMH resumes the controller that has migrated

- Submit a Migration Send command to a Migrating Management Controller (MMC) specifying:
 - Controller Identifier of the Migratable Controller
 - Resume Management Operation
- Migratable Controller:
 - Starts fetching commands



Miscellaneous Information

Identify Controller data structure

- Controller Support
 - This controller is a MMC (HMLMS bit)
 - Support for Track User Data changes (i.e. LBA Migration Queue)
 - Support for Track host memory changes
- Controller Restrictions
 - The number of Memory Range Tracking Descriptors (controller and NVM subsystem)
 - The Memory Range Tracking granularity (minimum and maximum)
 - Memory Range Tracking lengths in power of 2
 - Maximum number of LBA Migration Queues (controller and NVM subsystem)
 - Number of separated memory ranges defining the LBA Migration Queue
 - Number of PRPs allowed to define a LBA Migration Queue
- Controller Data Queue added to the FID Scope field in the Feature Identifiers Supported and Effects log page
- A sanitize operation is prohibited is a controller is suspended in the NVM subsystem



NVMe[™] Live Migration Summary

New Commands

- Controller Data Queue
 - Created and Delete a LBA Migration Queue
- Track Send/Receive
 - Manage the logging of LBA changes in the specified controller
 - Manage the tracking of host memory changes due to a controller processing commands
- Migration Send/Receive
 - Manage the suspending a controller, getting and setting controller state, and resuming a controller

New Features

Controller Data Queue

New Identify command CNS

Obtain the supported NVMe and Vendor Specific Controller State versions





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